

Škoda adds AirConsole, Škoda Play and Spotify to BEV infotainment

- › AirConsole brings 15 games to the infotainment system, including the Škoda-exclusive Tetris®, providing interactive entertainment during charging breaks
- › Škoda Play offers tailored news and learning video content from authorised partners
- › Spotify is integrated directly into the infotainment system, enabling seamless music and podcast streaming without a paired smartphone
- › MyŠkoda adds AI-supported EV route planning, while Traffication introduces real-time Emergency Vehicle Approaching alerts to enhance support and safety

Mladá Boleslav, 12 February 2026 – Škoda has updated the infotainment systems of its all-electric Enyaq (with software 4.0 and higher) and Elroq models, adding new on-board entertainment features: the AirConsole gaming platform, the Škoda Play video service offering personalised news and learning content from a wide range of authorised partners, and native Spotify integration. All three infotainment features are included in the Media Streaming Package, available free of charge for the first three years in new vehicles. The Traffication application for current Škoda models now also features an Emergency Vehicle Approaching alert, adding an important new safety function. Together, these additions provide drivers and passengers with new on-board entertainment options during charging breaks, seamless audio streaming and relevant safety information in critical on-road situations. More information is available on the [Škoda Storyboard](#).

AirConsole adds interactive entertainment during charging breaks

AirConsole from Swiss developer N Dream launches with 15 games, including Tetris®, available exclusively in Škoda vehicles. When the vehicle is parked, the infotainment display becomes the gaming screen, with the user's smartphone acting as the controller. The platform supports both single-player and multi-player modes, and the vehicle's audio system is integrated for in-game sound. Additional titles will be introduced over time. To use AirConsole, customers need a Škoda ID, an active MyŠkoda account and an internet connection on their smartphone; gaming is available only when the vehicle is parked.

Customised video content from news and learning platforms via Škoda Play

Škoda Play adds a video service that delivers structured news and educational content. Developed with the 3Ready Automotive solution from 3SS, it integrates content from Euronews, NASA+, CNN, Reuters, Bloomberg and more. Content is tailored to user preferences and the specific vehicle. Video playback is available exclusively when the vehicle is parked.

Direct Spotify integration into infotainment enhances the user experience

Spotify is now built directly into the infotainment system. Users log in with their existing accounts and access music and podcasts through the vehicle's data connection, without relying on a paired smartphone. Spotify content is accessible at any time. All media-streaming applications are pre-installed, so the service is available immediately after signing in.

Traffication application now with Emergency Vehicle Approaching alert

Beyond infotainment, the Traffication application now includes an Emergency Vehicle Approaching alert developed in partnership with HAAS Alert and its Safety Cloud® platform. Emergency vehicles with activated warning lights share real-time position and direction-of-travel data. The Škoda backend processes this information and provides clear on-screen notifications showing distance and direction, along with an animation guiding drivers on how to form an emergency corridor. The cloud-based safety feature is already active in the United Kingdom and the Netherlands, with additional regions to follow; the Czech police will join next, and Škoda vehicles will be the first to support the feature in Belgium.

MyŠkoda app enhances AI-powered route planning

The MyŠkoda app has optimised its AI-supported route planner to provide more detailed configuration options, such as selecting charging stops near specific types of locations, limiting charging to Powerpass stations, or specifying a minimum battery level on arrival. These improvements offer greater planning flexibility, particularly on long-distance trips.

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Videos and media images:

**Video: AirConsole**

AirConsole turns the infotainment display into a parked-only gaming screen for one or more players, using smartphones as controllers. The launch line-up includes 15 games, including Škoda-exclusive Tetris®.

Source: Škoda Auto

**Video: Emergency vehicle**

Emergency vehicles with activated warning lights share location and direction via Safety Cloud®, which relays the data to the Škoda backend. If a subscribed Škoda vehicle is on the route, the driver receives an in-car alert with distance/direction and guidance to form an emergency corridor.

Source: Škoda Auto

**Škoda Play**

Škoda Play by 3SS is a central video hub for news and learning content from multiple platforms, tailored to the user and vehicle. Like AirConsole, it is available only when parked.

Source: Škoda Auto

**Spotify**

Spotify is integrated directly into the infotainment system; no phone is required. Users sign in with their existing account and stream music and podcasts via the car's data connection, included for the first three years.

Source: Škoda Auto

Škoda Auto

- › is successfully steering through the new decade with the Next Level Škoda Strategy;
- › aims to become one of the top three best-selling brands in Europe by the end of the decade by offering its customers the best of both worlds through a range of attractive BEV, hybrid & ICE products;
- › effectively exploits the potential in important growth markets such as India, Vietnam and the ASEAN region;
- › currently offers customers 12 passenger car model ranges: Fabia, Scala, Octavia, Superb, Kamiq, Karoq, Kodiaq, Elroq, Enyaq, Slavia, Kylaq and Kushaq;
- › delivered more than 1,040,000 vehicles to customers worldwide in 2025;
- › has been part of the Volkswagen Group, one of the world's most successful car manufacturers, for more than 30 years;
- › is part of Brand Group CORE, an organisational merger of the Volkswagen Group's volume brands, with the aim of achieving joint growth and significantly increasing the overall efficiency of all five volume brands;
- › independently develops and produces components such as MEB battery systems, engines and transmissions for other Volkswagen Group brands;
- › operates three production plants in the Czech Republic; has production capacities in China, Slovakia and India, mostly through group partnerships, as well as in Vietnam and Ukraine in cooperation with a local partner;
- › employs around 40,000 people worldwide and is active in almost 100 markets.